



# Unified Basketball 2016/17 Information Package

*Special Olympics*



# Unified Basketball Tournaments

2016/17 Info Package



## Tournament Dates:

### Calgary

**Date:** Friday, May 26, 2017

**Time:** 10:00 am to 2:30 pm

**Place:** Jack Simpson Gymnasium, University of Calgary

**Deadline to Register:** Wednesday, May 17<sup>th</sup>

**Cost:** Free

### Edmonton

**Date:** Tuesday, May 30<sup>th</sup>, 2017

**Time:** 10:00 am to 2:30 pm

**Place:** Saville Centre

**Deadline to Register:** Thursday, May 18<sup>th</sup>

**Cost:** Free

Registration forms will be posted in the News and Events section of the ASAA website and e-mailed out to all Athletic Directors in the ASAA SRS prior to the start of the Unified Basketball Season.

## Important Information

- All Unified Sports teams are made up of **athletes** and **partners**. Athletes are students with intellectual disabilities and partners are students without intellectual disabilities.
- **NEW: Basketball Skills Assessment Test (BSAT):**
  - BSAT Score must be submitted with registration for all players (partners and athletes). The scores of each individual team member will be added together to get the team score. The team score will be used to separate teams into divisions.
    - Teams will play against other teams with similar BSAT scores.
  - If a school is submitting more than one team, it is ultimately up to the coach to decide if they want to divide their teams to be equal in BSAT scores or have one team stronger than the other. However, it is suggested to put players of similar skill levels on the same team to encourage meaningful competition.
  - Find the BSAT in the News and Events section of the ASAA website, or contact [shanna@asaa.ca](mailto:shanna@asaa.ca).
- There is plenty of room for fans to come and cheer at both events! However, please note that lunch will only be provided for registered participants and volunteers.

## Team and Players

- There is no maximum number of players per team or maximum number of teams per school. If possible, it's best that each team has two playable lines (minimum).
- Teams are co-ed.
- Schools may combine to make a joint team.
- Teams must be composed of grade 9-12 students only.

## The Game

- The following basketball rule modifications will be in play:
  - Running clock of 15-20 minutes
    - Ideally, we will run 20 minute games throughout the tournament. However, due to increased interest this year, game length may need to be cut down to 15 minutes in order to fit in all of the games. Game length will be announced after the registration deadline.
  - The game may start with either a coin flip or jump ball.
  - One 30-second time out will be allowed per team per game; the clock will not stop during this timeout (rationale: there will be up to 6 half-court games taking place at once. One clock and buzzer will be used for all games).
  - An offensive player, including the shooter, may remain in the free throw area for no longer than three seconds. The penalty for this infraction is loss of possession.
  - A player may take two steps beyond what is allowable. However, if the player scores or escapes the defense as a result of these extra steps, an advantage has been gained and a violation is called as per the official's discretion.
  - Unlimited substitutions.
- All players must play every game.
  - If a ref notices some students aren't getting to play, the ref has the authority to force a line change
- Refs may also force a line change if they notice a partner is dominating gameplay and keeping the ball out of the hands of the athletes on his or her team.
- The purpose of the partners is to support the athletes and keep the game in the hands of the athletes as much as possible. The partner should offer visual and verbal cues to the athletes to keep them involved in gameplay. Partners cannot attempt to distract or confuse players on the other team.
  - The amount of support each athlete needs from a partner will vary from athlete to athlete, so it is important that the athletes and the partners practice together to build this relationship beforehand.
- Tie breakers to be determined in succession:
  - Highest game points
  - Lowest points against average
  - Highest points for average

## Uniforms/Apparel

- The team must wear matching jerseys with numbers. Uniforms should not be used to separate athletes from partners. In the event that two teams are wearing the same coloured jerseys, pinnies will be available.

## Principle of Meaningful Involvement

The purpose of Unified Sports is to promote meaningful involvement, inclusion, and sporting opportunities to students of all levels and abilities. Partners are encouraged to fully take part in the game, however, their main focus should be on guiding the athletes to contribute to the team's success using both visual and verbal cues.

For more information, contact Shanna at [shanna@asaa.ca](mailto:shanna@asaa.ca) or (780) 427-8182.

**#PlayUnified**