CHAMPIONSHIP EMERGENCY ACTION PLAN (EAP)

Please follow and respect the policies and procedures of this Emergency Action Plan (EAP)

Bassano is a 911 Emergency Zone

Person in Charge:

Administrator in Charge - Vince Hill / Ruth Tkachyk

Tournament Chair - Daryl Singular / Nathan Hodgson

First person on scene of accident:

- 1. Assess injury status of a player (particularly head and/or spinal injuries).
- 2. Contact Person in Charge as soon as possible.
- 3. If an ambulance and paramedics are required the Person in Charge will call 911 if he/she deems it necessary and it hasn't been done yet.
- 4. Person in Charge will take control of an emergency situation until a medical authority arrives.
- * Document the events of the accident and file a written report if necessary.

Calling Person in Charge:

- 1. Call Person in Charge (Administrator or Teacher supervisor or Teacher at score table) is responsible for making the **911** telephone call. Teacher supervisors and Teacher at score table are required to have a cell phone on their person while attending an athletic event while at Bassano School.
- 2. Stay in constant communication with the medical provider and the Person in Charge.
- 3. Contact Tournament Chair. Tournament Chair is responsible for having his/her cell phone number available to the call Person in Charge.
- * Assist the Person in Charge with the filing of Accident Report if requested.

Control Person:

- 1. The Teacher supervisor and/or other Teachers at the score table are responsible for controlling the crowd and other participants.
- 2. After the area is secured and controlled, the Teacher supervisor will act as the guide for emergency personnel outside of the building to ensure expedient access to the victim.
- 3. Seek highly trained medical personnel in the building if the Person in Charge believes the injury is serious and cannot wait for emergency assistance to arrive.
- * In consultation with the Person in Charge, Tournament Chair (if necessary) and game Officials the continuation of play will be determined.